

Cubs Our Outdoors Challenge Award



Summer

How to earn your badge:

- 1 Take an active part in at least three nights away, on camps or Pack holidays.**
- 2 While you're away, work with other Cubs to do all of these tasks:**
 - a. cook a meal with your Six
 - b. learn and follow the Countryside Code
 - c. help to pitch and strike your tent
 - d. show that you know how to look after yourself and be safe at camp
 - e. show that you know how to keep your tent and kit safe, tidy and secure
 - f. show you know what things you need to do to look after your campsite, and that you can put them into practise
 - g. build a shelter big enough for two Cubs
 - h. using bamboo canes, rubber bands or simple lashings complete a simple pioneering project or make a camp gadget
 - i. show that you know how to treat mild burns, scalds, cuts or grazes and make a call to the emergency services
- 3 While you're away, do at least two of these tasks as well:**
 - a. take part in a wide game
 - b. cook a backwoods meal
 - c. using knots that you've learned, make a simple camp gadget, like a flagpole
 - d. take part in a campfire sing-along or other entertainment
 - e. care for your personal equipment while at camp
 - f. build a bivouac and sleep in it

Programme Planning - Three Day Cub Summer Camp

Day 1

Pitch tents and set up camp

Show cubs how to look after the campsite

Cook a meal with the cubs in the evening (see ideas)

Day 2

Learn the country side code – on a hike

Have a camp first aid session (burns, cuts and grazes)

Build a shelter with bamboo canes and rope/string/rubber bands

Build and Light a campfire and sing songs

Day 3

Play a wide games (lots of ideas on the scout website)

Break camp and tidy site

Ideas

Food: Dutch oven enchiladas, chunky minestrone soup, campfire sausage rolls, macaroni slosh, bake Welsh cakes

Learning: Countryside code, design the ideal campsite, pioneering

Games: Dragon Dash, Hide n sheep, Yo-yo, Escape the Jail

Leadership: Running a campfire event/skit/song, pioneering

Cubs Our Skills Challenge Award



Autumn

How to earn your badge:

1 Try two new sports or physical activities at least once.

You could try:

- tennis
- dance
- basketball
- tai chi

2 Take part in three activities to help you be healthy.

Activities could include:

- healthy eating
- exercise
- learning how the human body works
- another activity agreed with your leader

3 Pick two creative things to try, and show your leader what you've done.

You could:

- write a short story
- make a model
- take some photos and use them to tell a story
- be part of a play or sketch.

4 Learn and use at least four of these skills:

- make cakes, bread, biscuits or something similar
- peel potatoes or other vegetables
- sew on a button or badge
- oil a bicycle chain, change a wheel or fit lights
- make a cup of tea or coffee, then wash up afterwards
- lay a table for a meal.
- change a lightbulb, in a table or standard lamp
- iron your scarf
- clean a window
- tidy and clean your bedroom
- another similar home skill agreed with your leader

5 Take part in at least two problem-solving activities that you haven't done before.

It should be something that you need to think creatively for. As part of the activity you need to say what you found difficult, what you did to solve the problem, and why.

Programme Ideas

1. Sports

- 1.1 Run an indoor dance session as part of a meeting (Trystan)
- 1.2 Football outdoors – mini tournament as part of a meeting (Daniel and Trystan)

2. Healthy Activity

- 2.1 Healthy eating game plus cooking (Jerome)
- 2.2 Yoga session as part of a meeting (Lynn)

3. Creative

- 3.1 Invent a short story and present to the group – could be done as a small team and acted instead

3.2 Halloween play

4. Learn and Use 4 Skills

- 4.1 Making Brownies
- 4.2 How to cut onions without crying
- 4.3 Lay a table for a meal at home (take photos as evidence)
- 4.4 Clean and tidy your room at home (photos and parent sign off)

5 Problem Solving

- 5.1 Escape Room in Gasperich (5-10 cubs per room)
- 5.2 Murder Mystery at FNEL (Outdoor Cluedo ?)



How to earn your badge:

1 Take part in two different adventurous activities. At least one of them should be new to you.

You could try:

- crate stacking
- caving
- abseiling
- grass sledging
- bouldering
- rafting
- bell boating
- fencing
- zorbing

2 Take part in six other outdoor activities. At least two of them should be new to you.

You could try:

- flying a kite you have made
- making and lighting a fire
- following a sensory trail
- making a hot air balloon and flying it
- making a ballista
- playing some water games
- going on an obstacle course
- tracking
- making a mini raft

3 Go on a hike or follow a trail.

Try to walk for about 1-2 hours.

4 Prepare for your activities and hikes.

Find out what you need to wear and bring, and pack your own bag. You will need to know what you have with you, and remember everything you need.

Programme Planning

1. Adventurous Activities

- 1.1 Go to a climbing hall – Cub meeting (this would also go towards the climbing badge)
- 1.2 Try crate stacking (need to find somewhere in Luxembourg)

2. Other Outdoor Activities

- 2.1 Kite flying (could combine with creative challenge and make kites in a meeting)
- 2.2 Geocaching
- 2.3 Completing an obstacle course – High ropes in Dudelange
- 2.4 Making and lighting a fire (maybe at a camp)
- 2.5 Following a sensory trail (as part of a longer hike) – Music trail in Beaufort
- 2.6 Water games – at a camp

3. Go on a Hike

Go on a city hike for a meeting or a hike as part of a camp

4. Prepare for a hike

At a meeting have a session on what to pack in a back pack and how to pack a back pack

Have a relay race – collect items that should go in a pack or play the Pass and Say game with items to pack as a category